

GENESTEALER CULTS

# JACKAL ALPHUS

Leader   Scouts 9"   Stealth

M

12"

T

4

SV

5+

W

4

LD

7+

OC

1

55 PTS

Base 60x35.5mm Oval Base



1

KOMMANDO

2

BEWEGUNG

3

BESCHUSS

Autopistol

PISTOL

R

12"

A

1

BS

3+

S

3

AP

0

D

1

VERWUNDET

2+

T1

3+

T2

4+

T3

5+

T4-5

6+

T6+

Cult sniper rifle

HEAVY

PRECISION

R

36"

A

1

BS

3+

S

5

AP

-2

D

3

VERWUNDET

2+

T1-2

3+

T3-4

4+

T5

5+

T6-9

6+

T10+

Master Outrider

In your Shooting phase, after this model's unit has shot, if it is not within Engagement Range of any enemy units, that unit can make a Normal move of up to 6" as if it were your Movement phase. If it does, until the end of the turn, that unit is not eligible to declare a charge.

Priority Target

In your Shooting phase, after this model's unit has shot, select one enemy unit hit by one or more of those attacks made with a cult sniper rifle. Until the end of the phase, each time a friendly Genestealer Cults model makes an attack that targets that enemy unit, re-roll a Hit roll of 1.

4

ANGRIFF

5

NAHKAMPF

Close combat weapon

R

Melee

A

3

WS

3+

S

3

AP

0

D

1

VERWUNDET

2+

T1

3+

T2

4+

T3

5+

T4-5

6+

T6+

VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W4 · RW 5+ · 4 LP je Modell

WIRD VERWUNDET MIT

2+

S8+

3+

S5-7

4+

S4

5+

S3

6+

S1-2

RETTUNGSWURF JE DS

DS 0

5+

DS -1

6+

DS -2

-

DS -3

-

DS -4

-

REGELN & KEYWORDS KURZ

Leader

Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

Scouts 9"

This ability always takes the form Scouts X".

Stealth

If every model in a unit has this ability, each time a ranged attack targets that unit, that unit has the benefit of cover against that attack (13.08).

HEAVY

In your Shooting phase, each time an attack is made with a [HEAVY] weapon, add 1 to the hit roll if all of the following apply to the attacking unit: - That unit is unen...

PISTOL

[PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

PRECISION

While resolving attacks made with one or more [PRECISION] weapons, at the start of the Allocation Order step (05.03), if the target unit contains one or more CHARACTER m...

AUFSTELLUNG

1x Jackal Alphus

Ausrüstung:

Autopistol, Cult sniper rifle, Close combat weapon

Anführer

This model can be attached to the following units:

- ATALAN JACKALS

KEYWORDS Jackal Alphus, Character, Grenades, Great Devourer, Mounted, Leader · FRAKTION Genestealer Cults